Computational Materials Science and Engineering MSE 8803-C; TuTh 12:00-1:15pm, Room 299 Love

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Objectives: This course aims to provide a broad understanding of a spectrum of modern state-of-the-art computational methods used in materials science and engineering. Lectures, case studies, demonstrations and hands-on lab exercises are planned to provide theoretical depth and a practical perspective on the role of modern computational methods in revealing process-structure-property relationships and in aiding the design/discovery of new materials.

Suggested Textbooks: (1) Ellad B. Tadmor and Ronald E. Miller: <u>Modeling Materials: Continuum, Atomistic</u> <u>and Multiscale Techniques</u>; (2) Richard Lesar: <u>Introduction to Computational Materials Science</u>; (3) Alexander Forrester, Andras Sobester, Andy Keane: <u>Engineering Design via Surrogate Modelling: A Practical Guide</u>

Grade: Homework (20%), 3 Midterm Exams (20% each), Final Project (20%)

Tentative Midterm Exam Dates: 9/17, 10/24, 11/21; Final Project Presentations: 12/3 or 12/12

<u>Syllabus</u>

Part I: Atomistic Methods

- 1. Why Materials Modeling?
- 2. Quantum Mechanics & Density Functional Theory (DFT)
- 3. DFT in practice
- 4. Classical Interatomic Potentials
- 5. Molecular Dynamics & Monte Carlo Simulations

Part II: Meso-scale & Macro-scale Methods

- 1. The United Atom Method and Coarse Graining
- 2. Dissipative Particle Dynamics and Mesodyn Method
- 3. Finite Element Methods
- 4. Computational Thermodynamics

Part III: Data-driven Methods: Informatics & Machine Learning

- 1. What is machine learning?
- 2. Machine learning components: data, fingerprinting, learning algorithms
- 3. Machine Learning in materials science
- 4. Other advanced methods and materials design

Part IV: Other Topics

- 1. Multiscale Modeling
- 2. Materials by Design